

2 G ARCHITECTURE– GSM, GPRS AND OTHERS

Lesson 05

GSM Radio Interface, Data bursts and Interleaving

SPACE DIVISION MULTIPLE ACCESS OF THE SIGNALS FROM THE MSs

- A BTS with n directed antennae— covers mobile stations in n distinct cell-sectors
- Each cell-sector defines a space within a cell

CHANNELS ALLOTTED AT A GIVEN INSTANT TO A BTS

- Maximum 10
- The mobile service provider reserves one channel per BTS for transmission to MS or BSC

GSM SYSTEM STATION CHANNELS

- Total number of channels assigned to a BTS is 11
- A GSM system station is permitted use the ch2 to ch123 only
- 122 channels are available in GSM 900
- Total number of reserve channels can be 32 for the data transmission of mobile service provider

TDMA AND FDMA BOTH IN GSM SYSTEM

- Cell_{*i*} with two radio-carrier channels ch_{*m*} and ch_{*n*} using FDMA (Up to 124 permitted)
- Each MS in each channel transmitting bursts in 577 μs time-slots using TDMA

BTSSs

- All the BTSSs taken together can communicate over 90 channels (ch0, ..., ch89) available in GSM band

DATA FRAME IN A CHANNEL

- Each channel transmits data frames of 4.615 ms (8 time-slots) each

DATA FRAME IN A CHANNEL

- The frequency-slot for each channel is 200 kHz
- A set of maximum 8 MSs (out of I MSs) can be assigned (by BTS_j) to a radio carrier channel frequency for uplink
- Downlink frequency is greater than the uplink frequency of a radio-carrier channel by 45 MHz

DATA BURSTS IN A DATA FRAME

- A set of data bits in an SL
- A set of 8 data bursts defines a data frame
- Each frame uses different channel (radio carrier frequency)

EXAMPLE OF THREE MOBILE STATIONS, MS1, MS2, AND MS3

- Assume B1, B2, and B3 the data bursts of MS1, MS2, and MS3, respectively)
- Using the same radio-carrier channel ch_m
- Assume B1 assigned SL0
- B2 assigned SL1, SL4, and SL7
- B3 assigned SL2 and SL6

DATA FRAME

- At an instant, a data frame can have bursts B1, B2, B3, X, B2, B3, X, B2 transmitted in 8 time slots SL0–SL7, respectively
- X represents unassigned slots for access by either BTS_j or other MSs that are using the same radio carrier channel

TIME FOR DATA BURST AND FRAME

- Since an SL = $577 \mu\text{s}$, data burst period = $577 \mu\text{s}$
- Each data frame transmits in $8 \times 577 \mu\text{s} = 4.615 \text{ ms}$

HALF DUPLEX TRANSMISSION

- The transceiver of a mobile device can function in half duplex mode when the uplink time slot t_u and downlink time slot t_d are assigned separately by a BTS
- $t_u - t_d$ is constant = $3 \times 577 \mu\text{s}$

FREQUENCY HOPPING IN DATA FRAMES

- Specific frequency values result in signal fading at an instant
- Do not provide expected signal strengths
- A data frame frequency channel assigned to an MS by the BTS can be changed (hop) these select frequencies at a certain rate according to a predetermined sequence

FREQUENCY HOPPING

- This helps in ensuring better signal quality for most of the period
- GSM hopping rates are 207.6 hop/s

DELAYS IN DATA BURST DURING TRANSMISSION

- Variable delays during transmission— the reflected signals take different amounts of time
- Original signals — reconstructed using a digital signal processor (DSP)
- The DSP spends computational time in processing the signals

FORMAT OF A DATA BURST— Guard space in time slot

- At the beginning and end of every data burst of $577 \mu\text{s}$, a guard spaces of $15.25 \mu\text{s}$ (equal to 4.125 bit transmission time interval) each reserved to account for delays in the reflected signal and computational time

FORMAT OF A 577 μs TDMA BURST

- The effective transmission time for the data bits is, therefore, $[577 - (2 \times 15.25)] = 546.5 \mu\text{s}$
- 148 bits—transmitted in 546.5 μs
- Data transmission rate = (8×148) bits/4.615 ms = 256.555 kbps
- Transmission by GMSK modulation and at 256.555 kbps (3.898 $\mu\text{s}/\text{bit}$)

DIVISION AMONG 148 BITS

- Six bits, 3 at the head (H) and 3 at the tail (T) [called tail bits (TB)]
- At H , bits— 000
- At T , bits = 000

DIVISION AMONG 142

- 26 bits in the middle of the burst are transmitted as training (TR) bits
- The TR bits enable the receiver to (a) synchronize using H , TR , and T bits and (b) select the strong components of the signals
- Direct path or wide reflection angle signals are the strongest ones as they travel the least distance between the transmitter and the receiver

DIVISION AMONG $(142 - 26)/2 = 58$ BITS EACH AFTER H AND BEFORE T

- Data in the burst can be of two kinds—MS data or mobile-service NSS control data
- On either side of the *TR* bits, an S bit can be placed to specify whether the source is the MS or NSS control data
- Meaningful data bits are 57 after H and 57 before T

DIVISION AMONG 57 BITS EACH BETWEEN H AND TR, AND TR AND T

- Assuming that only one time slot used in a data frame of 8 slots when transmitting voice and assuming that the only data bursts are voice data bursts
- Total 114 bits ($57 + 57$) for the user data in a data burst (timeslot)
- Total number of bits per second = $114/4.615 \text{ bit/ms} = 24.7 \text{ kbps}$

USER AND OTHER THAN USER SLOTS

- 12 slots for user data
- User data followed by one slot for control signals data
- The voice data (user data) rates \neq 24.7 kbps but $12/13 \times 24.7$ kbps = 22.8 kbps

USER AND OTHER THAN USER SLOTS

- Additional slots required for the frequency correction and synchronization bursts
- The control data slot is replaced by an empty slot X in every alternate set of 13 frames

TRAFFIC MULTIFRAME

- Total 26 data frames in one in which there are one control data, one empty, and 24 user data frames
- Traffic multiframes transmit TCH, FACCH, and SACCH data

CONTROL CHANNEL CAPACITY

- Within a traffic multiframe one control channel
- Capacity = $(1 \div 26) \times 24.7 \text{ kbps} = 950 \text{ bps}$

TRAFFIC MULTIFRAME

- Transmits in $26 \times 4.615 \text{ ms} = 120 \text{ ms}$ interval

INTERLEAVING IN A TRAFFIC MULTIFRAME

- Interleaving means inserting in-between
- The packets, each consisting of 456 bits in a 20 ms time slot, are interleaved in a traffic multiframe for voice traffic

EXAMPLE

- Assume two MSs, MS_i and MS_j multiplexed in TDMA slots
- There are 57 bits after H and 57 bits before T in the data bursts
- TCH/F (traffic channel full rate) transmission rate = 22.8 kbps
- Therefore, there are 456 ($= 8 \times 57$) bits per 20 ms in voice traffic from two MSs

EXAMPLE

- When 20 ms packets of MS_i and MS_j interleave, then all the 57 bit time-slots after H in each data burst are used by MS_i and all the 57 bits before T in each data burst are used by MS_j
- Interleaving distributes the effects of channel characteristics variations with time on multiple MSs

SUMMARY

- Space division multiplexing to increase user capacities, FDMA to provide 124 uplink and 124 down link channels and TDMA in 8 time slots of each = $577\mu\text{s}$
- Guard space between radio carrier channels
- Each slot carrying a data burst
- Data frame has 8 data bursts of 4.6 ms

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... SUMMARY

- Guard interval in each time slot to account for delays in reflected signals
- 3 H bits, 3 T bits, 26 TR bits, 1 S bit and total 57 after H and 57 before T for user data
- After 12 user slots one control data slot or empty slot in traffic multiframe of 26 frames in 120 ms

End of Lesson 05

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