

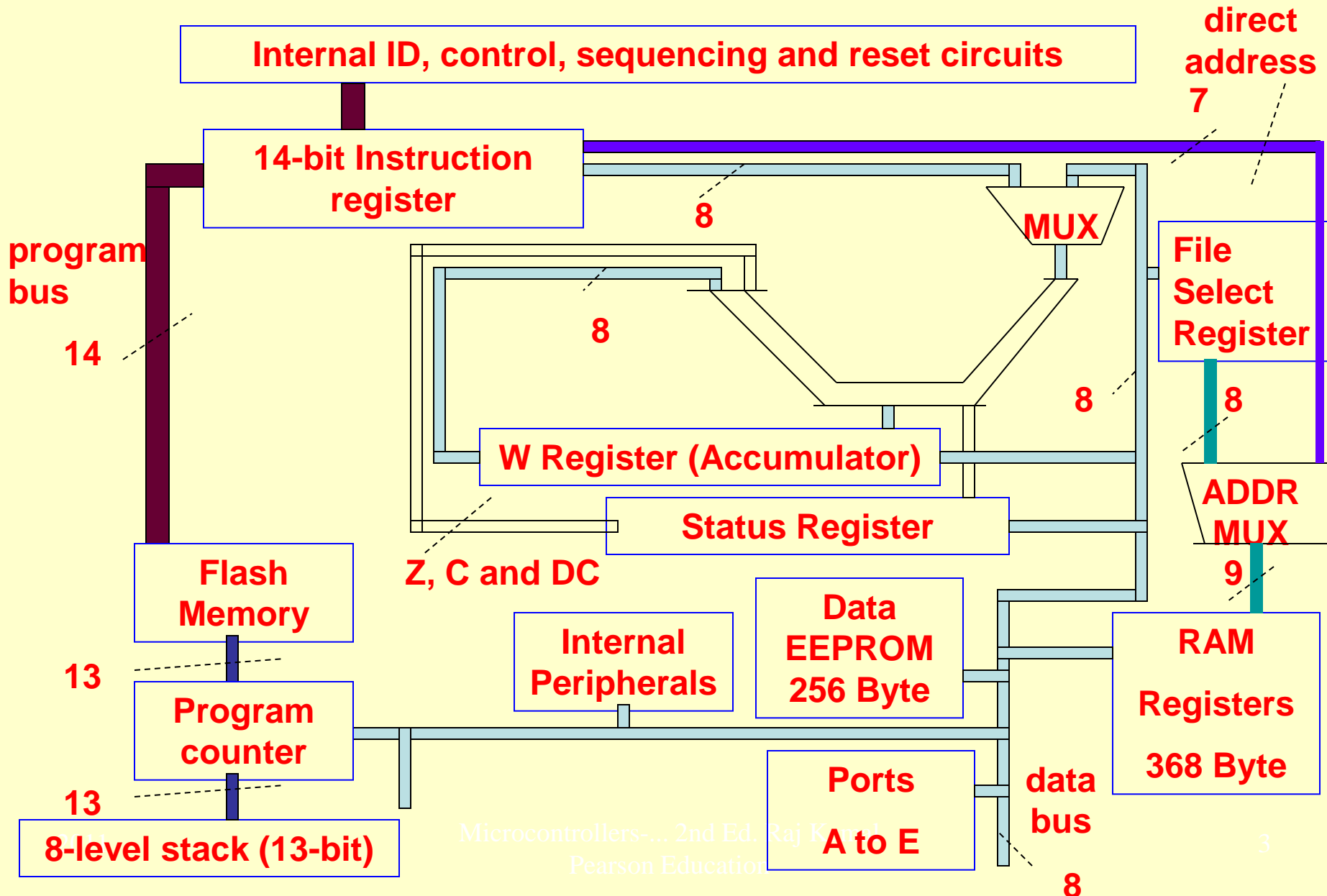
Chapter 13

PIC Family Microcontroller

Lesson 02

Architecture of PIC 16F877

Internal hardware for the operations in a PIC family MCU



ALU Features

- Supports 8-bit operations
- Internal data bus is of 8-bits

ALU Features

- ALU operations between the Working (W) register (accumulator) and register (or internal RAM) from a register-file
- ALU operations can also be between the W and 8-bits operand from instruction register (IR)
- The operations also use three flags Z, C and DC/borrow. [Zero flag, Carry flag and digit (nibble) carry flag]

ALU features

- The destination of result from ALU operations can be either W or register (f) in file
- The flags save at status register (STATUS)
- PIC CPU is a one-address machine (one operand specified in the instruction for ALU)

ALU features

- Two operands are used in an arithmetic or logic operations
- One is source operand from one a register file/RAM (or operand from instruction) and another is W-register
- Advantage—ALU directly operates on a register or memory similar to 8086 CPU

Harvard architecture

- Separate address spaces for the program
- Separate address spaces for data

Data

- (i) data memory for special function registers (SFR), registers, internal RAM,
- (ii) data memory EEPROM, and
- (iii) separate address spaces for program memory, interrupt vectors, constant data and text (flash memory)

Separate internal buses

- Address of 13-bit A0-A12 for the program address in 16F877
- Program code-bus of 14-bit
- Data D0-D7 of 8-bit
- Flash memory retention period is more than 40 years

Program Memory

- Program memory $8\text{ k} \times 14$. Program address fetch bus is of 13-bit. There are thus 8192 program instruction addresses.
- Program counter is thus of 13-bit word pointing to one of the 8 k (8192) addresses in program memory (flash).
- Total are 8192 addresses (2^{13}) in flash in PIC 16F877 as Program counter is of 13 bit)

Instruction

- Instruction length 14-bit
- Program-code bus 14-bit.
- Flash saves 14-bits at each address

Program Counter

- Program Counter starts from a value, which is pre-programmed at the reset vector address

Reset vector address

- Reset vector address is 0x0000 in program memory
- Reset vector means the memory location from where the processor will find the address of the program codes to be executed after the reset or on-power-up

Stack

- 8-level stack with 13-bit stacked at an instance (13-bit Program counter)

Data bus

- Data bus width 8-bit
- Interconnects the registers
- RAM
- Internal peripherals and ports A to E

Register File/RAM

- 368 B in PIC 16F877
- 9-bits are required to access the RAM
- Therefore the register file/RAM divides in four banks
- Each bank has 128 addresses
- Each bank register/RAM therefore accesses by 7-bit address

RAM/File Register Select Register FSR

- Register of 8-bits
- Provides the 8-bit address of RAM/register in register file
- That address is in which bank-pair, this is as per IRP bit in the STATUS
- FSR used for indirect addressing in the instruction

Status Register

- **8-bits**
- **Bit 0, 1, 2 — C, DC/borrow and Z**

Multiplexers

- **MUX**
- **ADDRMUX**

Peripherals

- 8-input channel 10-bit ADC

Peripherals

- The synchronous serial port configured as 3-wire Serial Peripheral Interface (SPI™) option 1
- Option 2 is 2-wire Inter-Integrated Circuit (I²C™) bus and a Universal Asynchronous Receiver Transmitter. (USART).

Peripherals

- Two data communication peripherals are 1-A/E/USART (universal synchronous asynchronous receiver and transmitter) and 1-MSSP (SPI/I2C). [MSSP (master synchronous serial port) operate in master SPI mode or master/slave mode I2 C.

Timers

- There are two 8-bit timers, TMR0 and TMR2 2×8 -bit. (Section 13.5)
- There is one 16-bit timer, TMR1 1×16 -bit. (Section 13.5)
- There is CCP1, 2. CCP1, 2 has two capture/compare/PWM peripherals for input capture, out-compare and pulse width modulation functions].

Operations

- MCU operates at 2.0 V to 5.5V and has 40-pins.
- The clock circuit (oscillator circuit) and reset circuits are the internal circuits.
- A XTAL is attached at two pins OSC1 and OSC2. 20 MHz Oscillator. It connects the OSC1 and OSC2 pins. OSC circuit has four options (Table 13.2):
- Reset Circuit, which connects to MCLR pin. MCLR = 0 for the reset.

Peripherals

- MCLR pin is also used as V_{pp} (Programming voltage). The V_{pp} is also applied at this pin when programming the MCU. [Programming means writing the program codes to internal flash memory.]
- One external interrupt is provided. It occurs through PORTB RB0 pin.

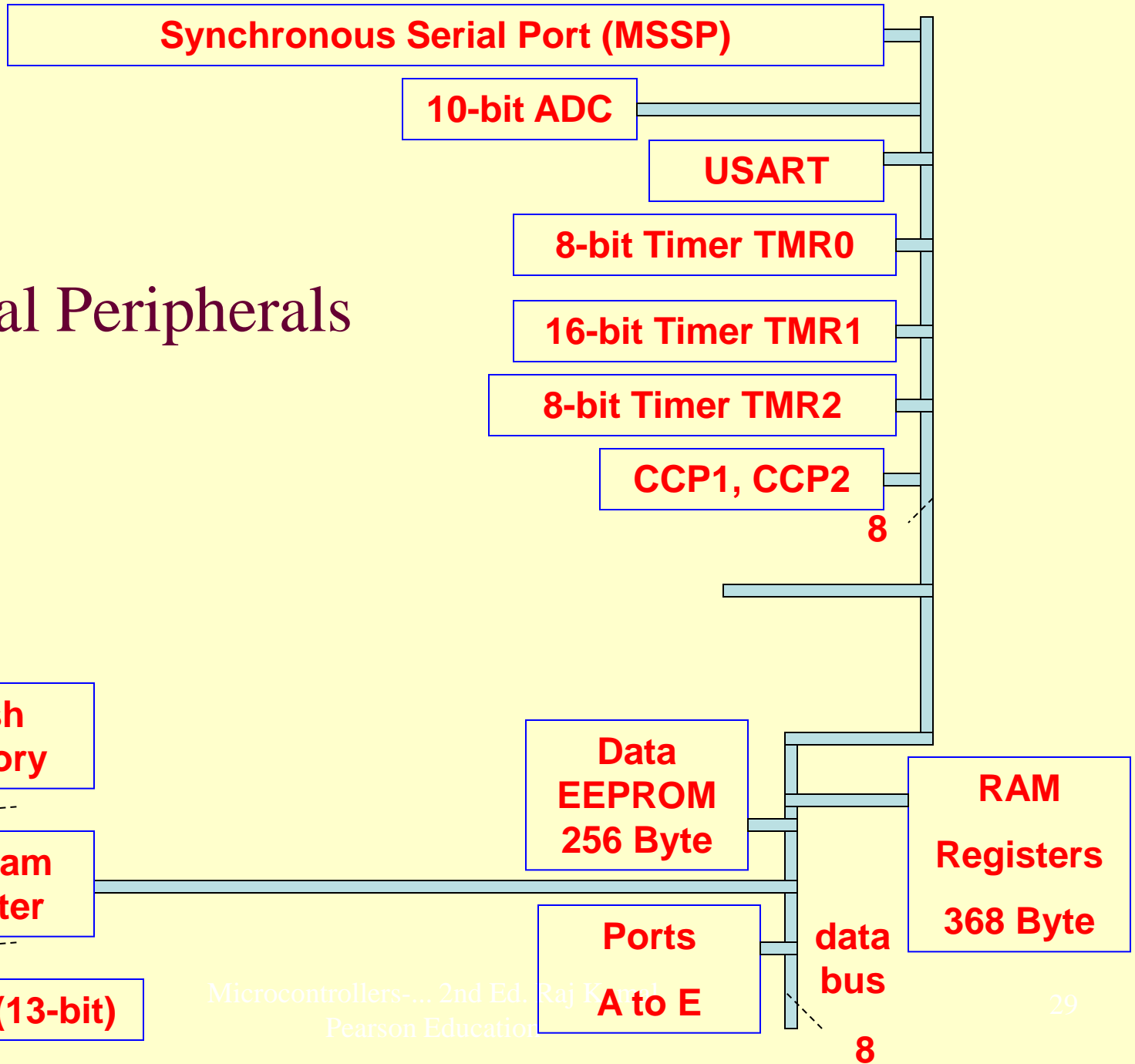
Brown-out Reset

- There are power-up timer, oscillator start-up timer, power-on reset, brown out reset, in-circuit debugger and low V programming. [Brown-out circuit means a circuit, which detects the voltage V_{DD} falling below a threshold then it resets the MCU]
Programming means writing the program codes to internal flash memory/EEPROM.

Watchdog timer

- Can be set to reset the processor after watched-time for finishing a task is over

Internal Peripherals



Summary

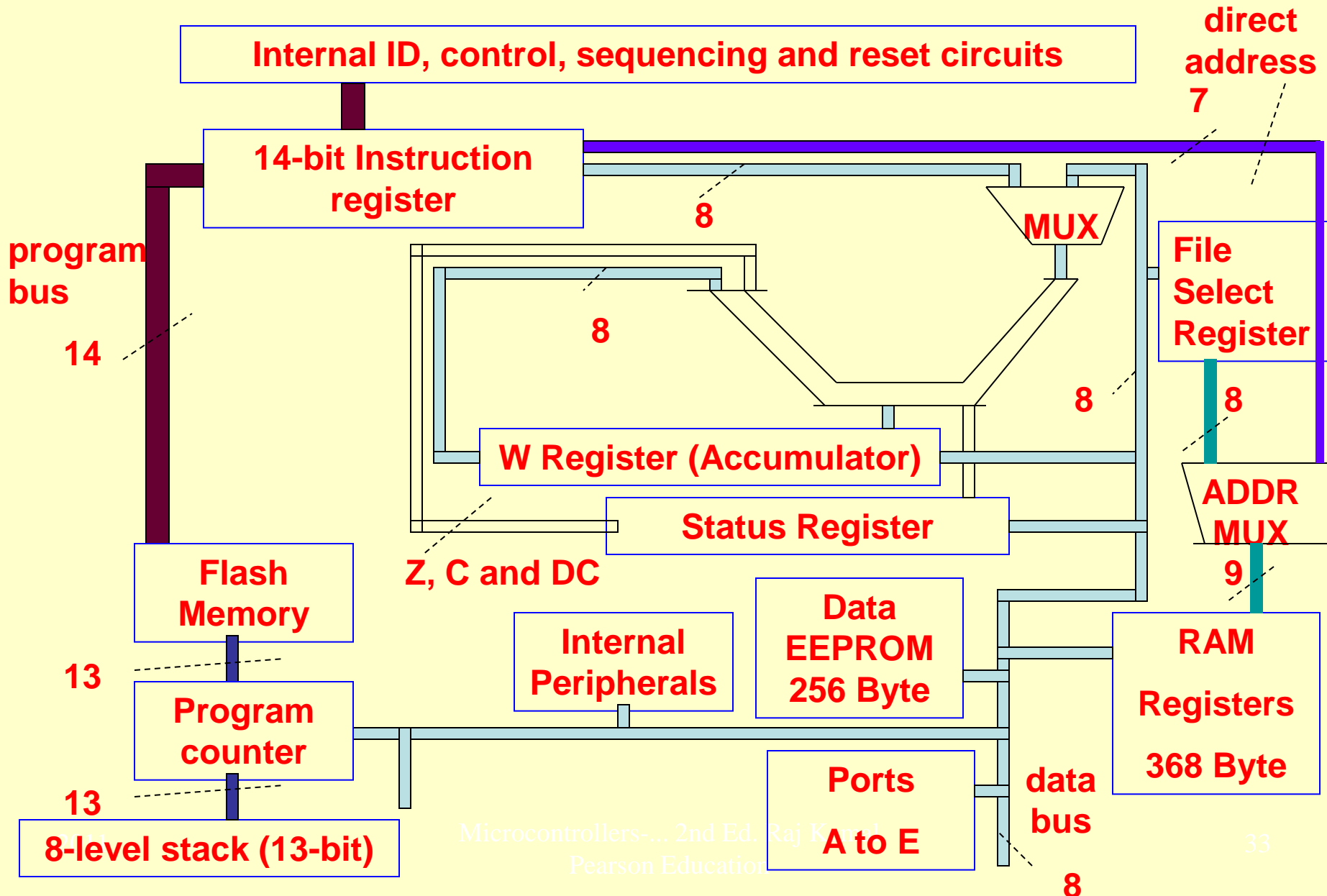
We learnt

- 13-bit program counter
- 14-bit instructions
- ALU features
- 8-bit Data bus
- 14-bit Program code bus
- 13-bit Address bus
- 8-bit Status Register

We learnt

- 8-level stack 13-bit
- RAM
- EEPROM
- Flash
- Ports
- Timers
- ADC
- Serial Communication Ports

Internal hardware for the operations in a PIC family MCU



End of Lesson 02 on

Architecture of PIC 16F877