

# **Chapter 1**

## **Types, Selection, and Applications of Microcontrollers**

# Lesson 1

## Numbering and Coding Systems

# 1. Logic 0 and 1

# Logic 1 and 0 in a TTL logic circuit

- State 1

$5\text{ V} > V > 2.8\text{ V}$  at output;

Current in it between collector and emitter is OFF

- State 0

$0.8\text{ V} > V > 0\text{ V}$  at output;

Current in it between collector and emitter is ON

# Logic 1 and 0 in a CMOS logic circuit

- State 1

$V_{DD} > V > 2/3 V_{DD}$  at output;  $V_{SS} = 0$

- State 0

$1/3 V_{DD} > V > 0$  at output;  $V_{SS} = 0$

# **2. Binary Representation of Numbers**

# Number and Binary Representations

- A number can be represented by a set of 8 logic states
- 00000000 represents decimal 0,
- 00000001 represents decimal 1,
- .
- .
- 11111111 represents decimal 255,

# A Representation

- 4-bit 0000 represent  $0_d$ ,
- 8-bit 1111 0000 represent  $240_d$ ,
- 16-bit 0000 0001 1111 0000 represent  $596_d$ ,
- 32-bit 1000 0000 0000 0001 0000 0001  
1111 0000 represent  $(2^{31} + 2^{16} + 596)_d$



# **3. Binary Representation of Positive and Negative Numbers**

# Number and 4-bit Binary Two's complement Representation

- A two's complement number represents a set of logic states
- 0000 represent decimal 0,
- 0001 represent decimal 1,
- .
- 0111 represent decimal 7
- 1000 represent decimal -8,

## Number and a 4-bit Binary Two's complement Representation

- A number represents a set of logic states
- 1001 represent decimal  $-7$ ,
- 1010 can represent decimal  $-6$ ,
- .
- .
- 1110 can represent decimal  $-2$
- 1111 can represent decimal  $-1$

# Number and 8-bit Binary Two's complement Representation

- A number represents a set of logic states
- 00000000 represent decimal 0,
- 00000001 can represent decimal 1,
- .
- 01111111 can represent decimal 127
- 1000 0000 can represent decimal -128,

# Number and Binary Two's complement Representation

- A number represents by a set of logic states
- 10000001 represent decimal  $-127$ ,
- 10000010 represent decimal  $-126$ ,
- .
- .
- 11111110 represent decimal  $-2$
- 11111111 represent decimal  $-1$

# Two's Complement Representation

- 4-bit 0000 represent  $0_d$ ,
- 8-bit 1111 0000 represent  $-16_d$ ,
- 16-bit 0000 0001 1111 0000 represent  $596_d$ ,
- 32-bit 1111 1111 1111 1111 1111 1111  
1111 1111 represent  $-1_d$

# **4. Hexadecimal Representation of decimal Numbers**

# Number and hexadecimal Representation

- A number represents a set of logic states
- $00_{\text{H}}$  represent decimal 0,
- $01_{\text{H}}$  can represent decimal 1,
- .
- $\text{FE}_{\text{H}}$  can represent decimal 254,
- $\text{FF}_{\text{H}}$  can represent decimal 255,



# A Representation

- $0_h$  represent  $0_d$ ,
- $F0_h$  represent  $240_d$ ,
- $01F0_h$  represent  $596_d$ ,
- $100101F0_h$  represent  $(2^{28} + 2^{16} + 596)_d$

# **5. Hexadecimal Representation of Positive and Negative Numbers**

# Number and Hexadecimal Two's complement Representation

- 8-bit number = 1 Byte. Two nibbles = One byte  
A nibble number represents a set of 4 logic states (4-bit number)
- $00_h$  represent decimal 0 (Two nibbles/One byte)
- $01_h$  represent decimal 1 (Two nibbles/One byte)
- .
- $7F_h$  represent decimal 127 (Two nibbles/One byte)
- $80_h$  represent decimal  $-128$  (Two nibbles/One byte)

# Number and Binary Two's complement Representation

- A hex-number represents a set of logic states
- $81_h$  represent decimal  $-127$  (Two nibbles/One byte)
- $82_h$  represent decimal  $-126$  (Two nibbles/One byte)
- .
- $FE_h$  represent decimal  $-2$  (Two nibbles/One byte)
- $FF_h$  represent decimal  $-1$  (Two nibbles/One byte)

# Two's Complement Representation

- $0_h$  represent  $0_d$ ,
- $F0_h$  represent  $-16_d$ ,
- $01F0_h$  represent  $596_d$ ,
- $FFFFFFFF_h$  represent  $-1_d$

# **6. ASCII Representation of Characters**

# ASCII Code Number Representation

- ASCII Code represents a set of 8 logic states
- $41_{\text{h}}$  — ASCII Code of A
- $42_{\text{h}}$  — ASCII Code of B
- .
- $61_{\text{h}}$  — ASCII Code of a
- $62_{\text{h}}$  — ASCII Code of b
- Refer Appendix A for ASCII codes

# Summary



# We learnt

- Binary number system
- Two's complement number for +ve and -ve signed numbers
- Hexadecimal number system
- ASCII code